# JENINE M. PROVIDENCE

## JUNIOR UX DESIGNER

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## PROFILE SUMMARY (WILLING TO RELOCATE)

Creative and detail-oriented Junior UX Designer with a strong foundation in storyboarding and visual design. Skilled at translating complex ideas into clear, engaging user experiences through intuitive wireframes and prototypes. Passionate about creating seamless interactions and user flows, with a focus on storytelling to enhance the overall user journey. Eager to apply design thinking and collaboration to building impactful digital experiences.

# PROFESSIONAL SKILLS

#### TECHNICAL SKILLS

Storyboarding Prototyping
User Testing Wireframing

Figma Miro Adobe Creative Suite Google Workspace

## **FDUCATION**

Masters of Professional Studies / UX Design

2020 - 2022

Maryland Institute College of Art / Baltimore, MD

**Bachelors of Science / TV & Film Studies** 

St. John's University / Queens, NY

2014 - 2018

#### UX EXPERIENCE

UX Designer July 2024- Jan 2025

Coursera / Google UX Design

- Gained hands-on experience in the entire UX design process, from research to prototyping and product testing.
- Developed skills in user-centered design, including conducting user interviews, creating personas and designing wireframes and interactive prototypes using Figma and other tools.
- Gained expertise in conducting usability tests, analyzing feedback and iterating designs to create accessible and intuitive user experiences across web and mobile platforms.

UX Designer Jan 2024- Dec 2024

The Designership / The Ultimate Figma Masterclass

- Gained comprehensive expertise in Figma, mastering advanced features such as auto-layout, components and prototyping for efficient design workflows.
- Developed strong skills in creating interactive prototypes, collaborating on design systems and delivering seamless user interfaces for web and mobile applications.
- Applied best practices from the course to streamline design processes, enhance collaboration with cross-functional teams and improve overall project delivery times.